

Reg No.: _____

Name: _____

APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY

Fourth Semester MCA Degree Regular and Supplementary Examination July 2021

Course Code: RLMCA262**Course Name: FUNCTIONAL PROGRAMMING**

Max. Marks: 60

Duration: 3 Hours

PART A*Answer all questions, each carries 3 marks.*

Marks

- | | | |
|---|---|-----|
| 1 | Explain the concept of currying with the help of an example. | (3) |
| 2 | State and explain the properties of bijective function with the help of an example. | (3) |
| 3 | Which of the following are legal list constructions, also write the contents in list? | (3) |
| | a) list1 = 1 : [1,2] | |
| | b) list2 = [2] : [[1]] | |
| | c) list3 = [1] : [1] | |
| 4 | Define Map and Filter using recursion and show their usage using examples. | (3) |
| 5 | Explain the use of Tuples in functional programming with the help of an example. | (3) |
| 6 | Explain and show how constructors are used to define an Enumerated data type with the help of an example. | (3) |
| 7 | Define a Haskell function to remove even elements from a list. | (3) |
| 8 | Write the lists generated by the following Haskell list expressions: | (3) |
| | a) [x+1 x <- [1..4]] | |
| | b) [x*2 x <- [1..5], x*2 > 4] | |
| | c) [(i,j) i <- [1,2], j <- [1..4], i<j] | |

PART B*Answer any one question from each module. Each question carries 6 marks.***Module I**

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|---|--|-----|
| 9 | Explain any 3 data structures commonly used in functional programming. | (6) |
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OR

- | | | |
|----|---|-----|
| 10 | a Let square $x=x*x$. Show different reduction sequences for square(square(3+2)) to normal form. | (3) |
|----|---|-----|

- b Let $\text{pred } x = x-1$. Write and explain a definition to subtract two numbers using recursion. (3)

Module II

- 11 Explain with the help of examples, compare functional programming and imperative programming. (6)

OR

- 12 “In imperative languages, new values may be associated with the same name through command repetition.”. Justify with suitable example. (6)

Module III

- 13 Explain the concept of functional composition with the help of an example. (6)

OR

- 14 a Explain lazy evaluation strategy with the help of suitable examples. (3)
b Explain the usage of function guards and pattern matching with suitable examples. (3)

Module IV

- 15 Define, explain and state the use of any three list operations with suitable examples. (6)

OR

- 16 Prove $x^{m+n} = (x^m) * (x^n)$ where $^$ is the exponentiation operation using Mathematical Induction. Before proving, first define exponentiation using Recursion. (6)

Module V

- 17 a Explain how a type can be defined whose values depend on the values of other types along with examples. (3)
b Explain how List data structure can be created as a Recursive data type along with examples. (3)

OR

- 18 Define binary search tree as a Recursive data type. Define and explain any two operations on it using that. (6)

Module VI

- 19 a Explain the use of zip function in functional programming with suitable example. (3)
b Define a function in Haskell to find length of a list. (3)

OR

- 20 Define stack data structure in Haskell. Define and explain any two operations on it. (6)
